



OECD Science, Technology and Industry Working Papers 2002/10

ICT Skills and Employment

Vladimir López-Bassols

https://dx.doi.org/10.1787/110542373678







DSTI/DOC(2002)10 Unclassified Organisation de Coopération et de Développement Economiques Organisation for Economic Co-operation and Development

17-Jul-2002

English text only

DIRECTORATE FOR SCIENCE, TECHNOLOGY AND INDUSTRY

STI WORKING PAPERS

ICT SKILLS AND EMPLOYMENT

Vladimir Lopez-Bassols

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JT00129725

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ICT SKILLS AND EMPLOYMENT

Vladimir López-Bassols

Given their role in the current transformation of advanced economies, information and communication technologies (ICTs) offer the promise of new business and employment opportunities along with higher productivity gains, but also make new demands on skills. OECD countries are thus confronted with the dual challenge of ensuring that the growth of new industries and activities is not stifled by labour bottlenecks and skill mismatches and that their population is equipped to master the basic IT skills which these transformations require. Despite recent claims of a widespread IT worker shortage, this study argues that although there is indeed some evidence of *tightness in labour markets* for particular categories of IT workers, the main issue of concern for policy makers and firms should be the *gap* between the skills of current and future IT workers and those sought by firms.

Both short- and long-term strategies can be implemented to address the rapidly changing skill requirements for ICT jobs. OECD countries appear to be taking similar measures, but they also emphasise the need for better data to measure the IT workforce and for new kinds of partnerships. It is broadly agreed that all stakeholders have a role in implementing short-term solutions and in facilitating mechanisms for devising longer-term strategies. In order to meet changing skill demands in the *IT workforce*, various supply- and demand-side measures are being deployed. On the *supply* side, these include providing more information to students, developing stronger IT skills in secondary schools, assisting in teacher training, making IT careers more attractive (in particular to under-represented groups such as women), ensuring better integration of educational programmes with "real world" problems, helping workers maintain up-to-date skills. On the *demand and user* side, these include better use by employers of the existing workforce (both in terms of recruitment and retention), more information on skill needs and opportunities (including new pathways to IT jobs), adequate training programmes for various categories of workers (including unemployed and older workers), and governments taking a lead role as employers of IT workers.

Immigration is one means of increasing the short-term supply of IT workers. Many countries favour this solution, but immigration alone cannot address the need for cyclical adjustments to the labour market and, by dampening wage growth, it can send conflicting signals to firms, workers and students.

COMPÉTENCES ET EMPLOI DANS LE DOMAINE DES TIC

Vladimir López-Bassols

Étant donné le rôle joué par les technologies de l'information et des communications (TIC) dans la transformation actuelle des économies avancées, ces technologies apportent la promesse de nouvelles possibilités d'activité et d'emploi, ainsi que d'importants gains de productivité, mais elles imposent aussi de nouvelles exigences en matière de compétences. Les pays de l'OCDE sont actuellement confrontés à la double difficulté de s'assurer que la croissance de nouvelles activités et de nouvelles industries ne soit pas étranglée par les pénuries de main-d'œuvre et l'inadéquation des compétences, tout en faisant en sorte que la population dans son ensemble soit équipée pour maîtriser les compétences de base en TI qu'exigent ces transformations. Malgré les affirmations récentes d'une pénurie massive de main-d'œuvre en TI, cette étude soutient que malgré une certaine tension dans le marché du travail pour des catégories précises de travailleurs des TI, les décideurs politiques devraient plutôt se concentrer sur l'écart entre les compétences de la main-d'œuvre des TI actuelle et future, et les compétences recherchées par les entreprises.

Des stratégies tant à court qu'à long terme peuvent être mises en œuvre pour s'adapter à l'évolution rapide des besoins en compétences dans le domaine des TIC. Les pays de l'OCDE semblent prendre des mesures analogues et insistent sur la nécessité de disposer de données plus fiables pour mesurer les effectifs dans les TI et de constituer de nouvelles formes de partenariat. Il est largement admis que toutes les parties prenantes ont un rôle à jouer tant dans la mise en œuvre de solutions à court terme que dans l'élaboration de mécanismes de conception de stratégies à plus long terme. Face à l'évolution de la demande de compétences de la main-d'œuvre pour les TI, diverses mesures peuvent être prises au niveau de l'offre et de la demande. Du côté de l'offre : fournir plus d'informations aux étudiants, développer davantage les compétences en TI dans l'enseignement secondaire, faciliter la formation de formateurs, rendre plus attrayantes les carrières dans les TI (en particulier auprès de groupes sous-représentés tels que les femmes), mieux rapprocher les programmes éducatifs des problèmes du "monde réel", aider les travailleurs à actualiser leurs compétences. Du côté de la demande et des utilisateurs : mieux utiliser la main-d'œuvre existante (tant en termes de recrutement que de fidélisation), fournir davantage d'informations sur les besoins en compétences et les débouchés (y compris les nouvelles passerelles permettant d'accéder à des emplois de TI), offrir des programmes de formation appropriés à diverses catégories de travailleurs (y compris chômeurs et travailleurs plus âgés) et, pour les pouvoirs publics, montrer l'exemple en tant qu'employeurs de travailleurs des TI.

L'immigration est un moyen d'augmenter l'offre à court terme de travailleurs des TI. Plusieurs pays favorisent cette solution, mais l'immigration ne peut en soi résoudre les problèmes d'ajustement cyclique au marché de l'emploi et, en freinant les augmentations de salaire, risque d'envoyer des signaux contradictoires aux entreprises, aux travailleurs et aux étudiants.

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ICT SKILLS AND EMPLOYMENT

Introduction

The present study addresses growth and change in the numbers and characteristics of ICT workers and recent concerns about possible skill mismatches in ICT-related jobs (OECD, 2000a). As ICT employment continues to expand, broad trends are transforming OECD economies and the workforce: the process of globalisation and economic integration has strengthened, structural changes have shifted economic activity (and employment) towards services. Demographic and educational trends (such as ageing populations and rising overall attainment levels) are substantially altering the size and composition of the workforce. Apart from these general trends affecting IT work and IT workers, the rapid growth of new segments of the ICT sector, such as the Internet, e-commerce and IT services, has created new types of jobs requiring new skills (OECD, 1999).

To define the scope of this report, it is necessary to distinguish the characteristics of different IT skill sets. A simple categorisation is:

- Professional IT skills: ability to use advanced IT tools and/or to develop, repair and create them.²
- Applied IT skills: ability to apply simple IT tools in general workplace settings (in non-IT jobs).
- Basic IT skills or "IT literacy": ability to use IT for basic tasks and as a tool for learning.

This study focuses on the IT workforce, or those with *professional* IT skills, and the growing demand for these skills across the economy. It examines the following related questions: Why are IT skills important? Where are IT workers employed? How are firms coping with skill mismatches and tight labour markets? Does immigration play a significant role? It then turns to the issue of IT skills: What are the skill requirements for IT jobs? Can certification schemes help signal IT skills to employers? How is the supply of potential IT workers evolving? Finally, it addresses the roles for different stakeholders when faced with changing skill requirements: What are the relative incentives and barriers for upgrading skills? How might the various economic actors respond if IT skills become a new category of "general" skill?

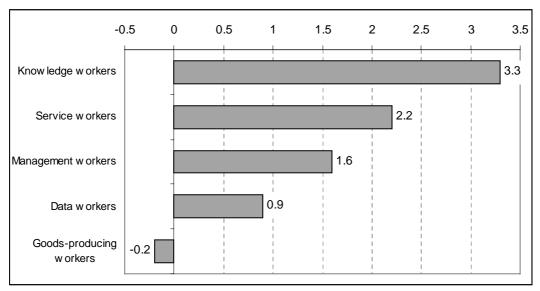
Knowledge, skills and IT

As OECD economies continue to move towards "knowledge-based societies", the role of knowledge workers and information workers becomes increasingly crucial (OECD, 2001a). In the 1990s, knowledge workers (including computer workers, along with engineers and applied and social scientists) were the fastest-growing occupational category in the United States and the EU area (Figure 1). Although the links to aggregate growth are difficult to quantify (see Box 1), firm-level evidence suggests a positive association between productivity gains and use of knowledge workers. The sustained growth of new ICT industries and the diffusion of ICTs throughout all sectors have created new skill requirements. However,

despite the importance of these new skills, there are great conceptual and practical difficulties in attempting to define and measure skills, particularly in fast-moving areas based on information technology.

Figure 1. Employment growth in EU countries and the United States, by occupational group, 1992-99

Average annual percentage change



Note: See OECD (2001a) for a complete breakdown by occupational categories.

Source: OECD (2001b).

On a basic level, skills refer to the ability to perform tasks, while occupations refer to jobs or work requiring given sets of skills (see OECD, 1998 and ACST, 2000). Skills are important for:

- *Individuals*: in terms of compensation, employability, personal development.
- *Firms*: as they allow increases in productivity, competitiveness, adaptability.
- Countries and regions: as determinants of economic growth and social cohesion.

Box 1. Human capital, labour and growth

Skills and human capital are increasingly regarded as major factors in development and growth. A broad consensus is emerging that there is a positive association between investment in human capital and economic growth (Ahn and Hemmings, 2000; Temple, 2000; OECD, 1998, 2001c). Micro-level studies using regressions on earnings find that schooling often has a significant impact, although it may also act as a signalling/screening/credential device.

Recent analysis of the determinants of economic growth across OECD countries reveals that labour utilisation plays an important role and that strong productivity performance at sectoral level tends to correlate with a general upskilling of the workforce (Scarpetta *et al.*, 2000). In many OECD countries, structural changes have led to higher overall labour utilisation in a context of more productive use of factor inputs. There is still a potential for higher levels of labour utilisation, particularly in continental Europe where employment rates are low, especially among youths, prime-age women and older workers. Labour productivity growth was estimated to account for at least half of the recent GDP growth *per capita* in most OECD countries.

Compositional changes in the quality of labour input can be measured using educational attainment as a proxy for skills. Scarpetta *et al.* (2000) found a positive effect from labour composition (skill upgrading) in all countries but Germany for the 1985-98 period. In countries such as the United States, Australia and the Netherlands, skill upgrading seems to have played a modest role, while in others (including most European countries) its role appears to have been more significant. In most OECD countries, there is a general tendency to skill-biased employment growth.

Although there is growing agreement on the importance of skills *per se* as a key engine for economic growth and the spread of the knowledge economy, there is far less consensus on which competencies and skills make the difference (OECD, 2001*d*). Since skills cannot be easily measured, different proxies are used to capture observable characteristics, such as educational attainment on the supply side and occupations on the demand side. As Figure 2 shows, skills are acquired through a variety of channels.

Natural abilities

Natural abilities

Skill development

Training (on-the-job or external)

Other
(e.g. self-training, non-formal learning)

Figure 2. How skills are acquired

Source: OECD.

By its nature, IT work requires individuals to master codified and tacit knowledge and technical and abstract concepts, which are acquired through various formal (education) and non-formal (work experience) channels. Even for non-IT workers, ICTs are affecting the skills required and the nature and organisation of work (US Council on Competitiveness, 1998; ILO, 2001). Overall, the rapid growth of ICT industries and the wide diffusion of ICTs are radically changing skill sets and occupations, and it is important to gain a better understanding of the employment patterns of this new IT workforce, including new types of compensation, new types of jobs and new motivations.³

Measuring the IT workforce

Industry-based data can provide information on the relative importance of IT-producing sectors in national economies, but are insufficient to capture the true size and nature of the IT workforce. First, not all workers in these industries perform IT-related tasks: many are involved in marketing, sales and various other activities that are not strictly IT-related. Conversely, many IT workers are increasingly employed in sectors other than those producing ICT goods and services: the business and financial service sectors are important employers of IT workers. It is therefore necessary to use other ways of measuring the size and composition of the IT workforce, such as *occupational data*.

For the United States, Table 1 shows the most recent available data for the entire IT workforce, which reached more than 6.5 million in 2000. It is worth noting that almost 60% of these workers were employed in high skilled IT occupations (as determined by educational attainment requirements), one-quarter in medium-skilled jobs, and the remaining one-fifth in low-skilled occupations.

Table 1. Employment in IT-related occupations by skill level in the United States, 2000 ('000s)

Occupation	Employment
High skilled	
Computer support specialists	523
Computer software engineers, applications	375
Computer systems analysts	463
Computer programmers	531
Computer software engineers, systems software	265
Computer and information systems managers	283
Network and computer systems administrators	234
Engineering managers	242
Electrical and electronic engineering technicians	245
Network systems and data communications analysts	119
Database administrators	108
Electrical engineers	162
Electronics engineers, except computer	124
Computer hardware engineers	64
Computer and information scientists, research	26
Medium skilled	
Data entry keyers	459
Electrical and electronic equipment assemblers	367
Telecommunications line installers and repairers	168
Computer, ATM, and office machine repairers	142
Electrical power-line installers and repairers	96
Telecommunications equipment installers and repairers, exc. line installers	192
Electrical and electronics repairers, commercial and industrial equipment	82
Semiconductor processors	67
Electromechanical equipment assemblers	73
Low skilled	
Billing and posting clerks and machine operators	492
Switchboard operators, including answering service	243
Mail clerks and mail machine operators except postal service	182
Computer operators	186
Office machine operators, except computers	86
Telephone operators	52
Total IT occupations	6 652

Source: US DOC (2002) based on Bureau of Labor Statistics (BLS), Occupational Employment Statistics (OES) (2002).

The Information Technology Association of America (ITAA) estimates that in 2001 about 10.4 million workers were employed in ICT-related jobs in the United States (all sectors) (ITAA, 2001). Others (NRC, 2001) have questioned this figure owing to the small sample size, the low response rate,⁴ and possible ambiguities in the survey interview questions used to identify IT workers. Nonetheless, this figure may be considered an upper bound for a broad definition of those using IT as a main component of their work. The US Bureau of Labor Statistics estimates that the number of "core" IT workers will grow from 2.2 million in 1998 to 3.9 million in 2008.⁵ Additionally, the United States will need to replace 306 000 workers who are leaving these occupations permanently. Accordingly, the United States could require an average of about 201 800 new IT workers a year to fill jobs in these occupations. As can be seen, measuring with any precision the size of the IT workforce is a challenging task.

Analysis of occupational data by sector of employment shows that in the United States in 2000, almost two-thirds of all high skilled IT workers (as defined in Table 1) were employed in sectors other than

computer and data processing services (BLS, 2002). The US Department of Commerce estimates that by 2008, in addition to computer-related services, the following industries will employ more than 100 000 IT workers each: wholesale trade, management and public relations, personnel supply services and education (DOC, 2000*a*).

For the United Kingdom, the most recent analysis of Labour Force Statistics (IES, 2002) estimates that in 2000, the number of IT jobs (in both IT-producing and IT-using industries) was between 1.1 and 1.3 million, including 940 000 in "core" ICT occupations. Of these, just under half were employed in ICT-producing industries.

In Italy, a study conducted by the IT industry association (ASSINFORM *et al*, 2000) estimated the number of ICT workers at around 890 000 in 1999.⁶ It also estimated that a further 122 000 workers had (non-professional) IT skills.

In Denmark, an analysis of labour force data at the end of 1998 estimated that there were 92 900 ICT workers, 60 600 of whom were classified as "primary" IT workers. 72% of these were employed in manufacturing, trade, hotel and restaurant services and business services, while almost 40% of the "secondary" ICT workers were employed in manufacturing, electricity, gas and water supply (Statistics Denmark, 2001).

Figure 3 shows the share of computer workers⁷ in total employment, which increased steadily during the second half of the 1990s throughout the OECD area (except for a slight decline in Portugal).

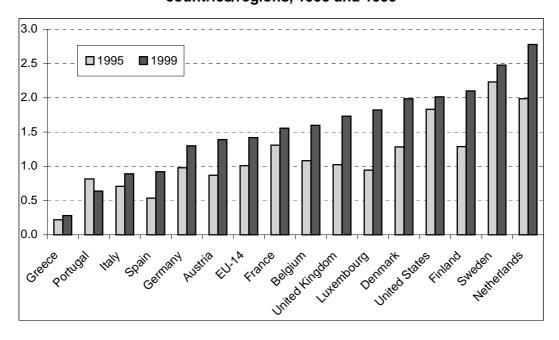


Figure 3. Computer workers¹ as a percentage of total employment in selected OECD countries/regions, 1995 and 1999

Note: 1995 data estimated for EU-14. 1997 instead of 1995 for Finland and Sweden.

1. For Europe, computer workers include ISCO-88 categories 213 and 312; for the United States, CPS categories 64, 65, 229, 308 and 309.

Source: OECD estimates based on data from the European Labour Force Survey (Eurostat) and the (US) Bureau of Labor Statistics.

At sub-national level, a recent EU-funded study identified various European regions with a high level of ICT-intensity in term of employment (ISCO occupational categories 213, 312 and 313). In 1999, the Stockholm (Sweden), Paris (France), Utrecht (Netherlands), and Uusimaa (Finland) regions had over 4% of total employment in ICT occupations (EMERGENCE, 2001).

Shortages of IT workers? Data and analysis

A labour shortage is usually defined as a persistent shortfall in the supply of qualified personnel at the prevailing wage or salary level. Needless to say, this is often very difficult to quantify. Various private firms and industry associations have produced estimates of jobs required and potential gaps. Many observers have questioned such estimates for the United States while agreeing that there is convincing evidence of tightness in some parts of the IT labour market, particularly in certain new software-related professions (NRC, 2001; DOC, 2000*b*; Weinstein, 1999; Matloff 1998).

The ITAA estimated a "skills gap" of around 425 000 workers in the United States in 2001, or 4% of the IT workforce (ITAA, 2001). Given the methodology used, these figures must be interpreted with care, ⁸ but they do indicate the extent to which specific IT jobs (and related skills) are associated with particularly high demand and continuing concerns regarding supply. The main areas are technical support, database development and administration, programming and software engineering (Figure 4).

Enterprise Other Digital media **Technical** systems 3% 2% writing 3% 4% Network design Technical / administration support 9% 38% Web development/ administration a 11% Programming / Database software development/ engineering administration 13% 17%

Figure 4. Distribution of estimated "IT worker gap" in the United States by activity, 2000

Source: ITAA (2000).

The International Data Corporation (IDC) estimated a demand for 11.2 million IT workers in Europe in 2001, three-quarters of whom with "high-level" (professional) skills (EITO, 2001). In addition, IDC forecasts a demand for 3.9 million workers with "e-business" skills (a combination of technical and business/management skills). This total of more than 15 million workers is then compared to the estimated number of currently available workers, to obtain an estimate of unfilled vacancies (Table 2). IDC expects the demand for IT workers to continue growing rapidly to 13.0 million workers with IT skills and 6.3 million with e-business skills in 2003. It is worth noting that, according to this estimate, the locus of the problem in the next few years will not be an insufficient supply of qualified IT workers, but a mismatch

due to a growing demand for e-business employees, *i.e.* those with strong knowledge of IT applications, but not IT professionals *per se*. In October 1999, the German IT industry association (BITKOM) estimated a need for 75 000 jobs in Germany, for the IT-producing industries only (Klotz, 2000).

Table 2. Estimated unfilled vacancies in IT and e-business in Europe, 2001 and 2003
Millions

	2001	2003	
IT	1.36	1.69	
E-business	0.87	1.98	
Total	2.23	3.67	

Source: EITO (2001).

Examining the evidence

Discussion of IT worker shortages must keep in mind that "economic theory suggests that skill shortages and surpluses are a permanent feature of decentralised labour markets. Hence at any point in time, labour market economists examining the data will find evidence of occupational imbalances" (Roy *et al.*, 1996, in Stager, 1999), but that there will be market responses. Shortages are conceptually difficult to measure; some possible indicators of a tight labour market are strong employment growth, high employment rates for recent graduates, low unemployment rates, strong rise in vacancies and upward pressure on wages and compensation. Various recent studies have examined the evidence for the United States and concluded that claims of a severe across-the-board shortage are unsubstantiated (NRC, 2001; DOC, 2000b; NSF, 2000a; Ellis and Lowell, 1999a,b,c,d). In addition, the current economic slowdown in the United States and other OECD economies should contribute to ease tensions in the IT labour market as firms adjust to the cycle and reduce staff numbers.¹⁰

In the *United States*, employment growth has been strong throughout 2001 and unemployment rates in IT professions remain very low. Earnings continue to increase, but not at a rate consistent with a shortage (except for specific categories of workers in high demand). A factor that may contribute to wage moderation is the increasing number of foreign workers admitted under the H-1B programme (see the section on foreign workers below). Admittedly, data on wages are not sufficient to adequately describe compensation trends, as different forms of compensation, such as bonuses, profit-sharing schemes and stock options, are increasingly used to attract top workers. Nonetheless, wages are still an important indicator of labour market conditions as these other forms of compensation usually only concern a small share of all IT workers, and the recent plunge of technology-related stock prices has made many of these schemes much less appealing to workers.

On the supply side, many countries appear to have had an upturn in the number of IT-related degrees granted, along with increasing student participation in IT courses, regardless of the field of study (see the section on higher education below).

Overall, although there is high demand in new and rapidly expanding areas, it is not possible to conclude that a severe IT worker shortage exists across all categories of IT jobs. ¹¹ A distinction should be made between a *shortage of IT workers*, for which there is little or no aggregate evidence, and a gap between the *current skills* of IT workers and those sought by firms, for which some anecdotal evidence exists (such as employer surveys). Analysis of the data reveals that indicators of labour market tightness may mask many other problems related to labour market imperfections which are exacerbated by the highly specialised nature of IT jobs. Employers seek specific combinations of (IT and other) skill sets which may not be

readily found in many otherwise qualified job-seekers. Other problems include inadequate recruitment practices, uncertainty related to temporary work and differences in remuneration (*e.g.* for IT teachers). Even the growing demand for Internet-related skills may mask a polarisation between highly sought "next-generation" skills (*e.g.* design and management of secure high-speed networks, e-business integration) and the skills needed to perform increasingly routine tasks such as Web site authoring and maintenance (IMIS, 2001).

In *Australia*, ICT employment increased strongly over the last few years, but vacancies for ICT workers have fallen significantly and employment growth has eased in the past year. ICT employment averaged 214,100 in the 2000-01 financial year, compared with 225,200 in 2001-02. This represents a rise of 5.2%. However, there are indications that ICT employment will remain subdued in the next year. The average unemployment rate for ICT occupations for the 2000-01 financial year was 2.3%, but for 2001-02 this had risen to 4.1%. The number of ICT vacancies (as measured by vacancies lodged on five on-line recruiting sites within the past 14 days, and recorded in the DEWR ICT Vacancy Index) peaked in September 2000 and have fallen steadily, by over 80 per cent, to a low in December 2001 (DEWR, 2002). The decline in vacancies appears to have plateaued in the first half of 2002. As at June 2002 there was a slight rise from the previous month of 1.9%, in the ICT Vacancy Index. Other evidence of easing demand for skills and areas of shortage has come from the most recent (April 2002) DEWR Skill Shortage Survey which recorded a vacancy filling rate of nearly 90% compared with the 60% in January 2001. Of approximately 100 specialisations surveyed only a few were identified as being in shortage.

In *Canada*, wage and other data suggest there is no severe shortage, but that certain skills are in high demand (both technical and business/personal skills) (Gingras and Roy, 1998; ACST, 2000). An analysis of labour force survey data predicted that "there should not be an emerging problem of shortage over the next five to seven years" but also acknowledged the need to improve occupational data and knowledge of current skill requirements at a finer level of disaggregation (Stager, 1999).

In *France*, professionals ("*cadres*") in the computer services sector continue to enjoy strong employment growth: 41 590 new jobs (+10%) were created between 1999 and 2000 and 37 410 (+14.6%) between 2000 and 2001. This accounts for almost one-quarter of all new professional jobs and more than one-third of all those in service sectors. More than half of the new jobs went to recent graduates. Employment growth has remained strong in communication equipment but much more modest (and even negative during 2000/2001) in IT manufacturing activities. Altogether, growth in ICT jobs is slowing down from previous years but remains strong (APEC, 2001; APEC 2002). Although the ratio of job offers to job seekers in computer-related occupations increased rapidly between 1996 and 1998 (to twice the average for all occupations), there appears to be a slowdown since early 1999 (Ministère du Travail, 2000).

Enterprise responses to labour market conditions

Employers can opt for either internal or external strategies to address tightness in the labour market¹² (Table 3). Internal strategies imply using the existing workforce in more effective and productive ways. External strategies imply expanding the pool of potential employees and either attracting new recruits or using external workers. A distinction should also be made between short-term solutions which firms can adopt to address immediate labour requirements and longer-term remedies related to changes in supply. Within medium-/long-term solutions, firms can also focus on two complementary aspects: retaining (and training) their current workforce or attracting new skilled workers.

Table 3. Firm strategies for coping with skills shortages

	Short-term	Medium-/long-term
Internal	Train (or retrain) existing staff	Train (or retrain) existing staff
strategies	Overtime	Changes in management practices and workplace
	Increase wages or other forms of compensation (profit-sharing, stock options) to retain current skilled workers	organisation
	Offer better non-wage benefits (flexible work schedule, holidays, health benefits and services) to retain workers	
External	Outsourcing	Outsourcing
strategies	Hire foreign workers (either offshore, or immigrants)	Increase compensation and non-wage benefits to attract workers, either unemployed or employed by other firms
	Temporarily hire less skilled workers	Expand scope of recruiting: use private recruitment firms, campus recruiting, Internet recruiting
		Work with educational institutions to identify and build skills for the future

Source: OECD.

Firms adopt different strategies, depending on costs and benefits, which differ according to the type of skills required (DOC, 1999; Wilson, 2000; ASSINFORM *et al.*, 2000). For example, the demand for technical support specialists (the category identified in the ITAA survey as the one for which the most unfilled vacancies exist) might be better addressed through outsourcing, than the demand for database specialists (which could be more easily addressed through training). The ITAA study finds that in the United States, outsourcing is the strategy most commonly used by firms to fill vacant IT positions (ITAA, 2000). Another recent US study argues that although firms face important human resource challenges with respect to supply (due to lags in labour market adjustments), the most critical of these stem from managing workers inside companies, including reducing turnover and improving recruitment practices (Cappelli, 2000).

Turnover rates of IT workers in the United States have been particularly high, especially for younger workers (NRC, 2001). On the one hand, if turnover is indeed high, this may have adverse effects on the willingness of firms to train. On the other hand, rapid turnover may also have positive spillovers, as workers learn a variety of new (and marketable) skills when moving to different jobs. The evidence of rapid turnover must be examined in the context of changing expectations of recent graduates and their desire to build experience by moving from job to job. Various McKinsey surveys of computer science and engineering graduates in the United States show that in the early 1990s fewer than one-third expected to stay more than six years with their first employer, compared to almost one-half of those graduating in the 1970s and 1980s (Figure 5) and almost two-thirds of those graduating earlier. Among more recent graduates (1994-96), 47% expected to spend less than two years with their first employer (Business 2.0, 2000).

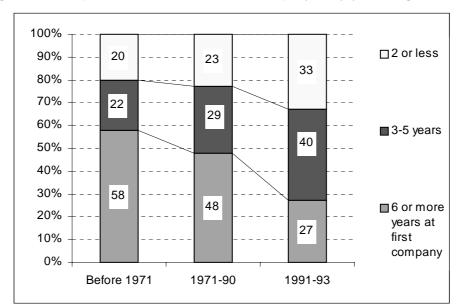


Figure 5. Expected duration with first employer by year of graduation

Source: McKinsey in Business 2.0 (2000).

The supply of IT workers

Higher education

The main source of IT workers continues to be tertiary-level education. Data from the US Current Population Survey (CPS) show that 60.2% of all computer programmers held a bachelor's degree or higher in 2000, while an additional 11% held an associate's degree. In the case of computer systems analysts, the figures were 69.8% and 9.1%, respectively. Figure 6 shows the ratio of computer science tertiary-level graduates to those in other fields of study, which averaged 2.9% in the OECD area in 1999. Data from the US Department of Education show that in 1997-98 computer and information sciences accounted for 2.4% of all bachelor's and master's degrees granted, up from 2.2% in the mid-1990s, but a full percentage point lower than in the late 1980s (NCES, 2001).

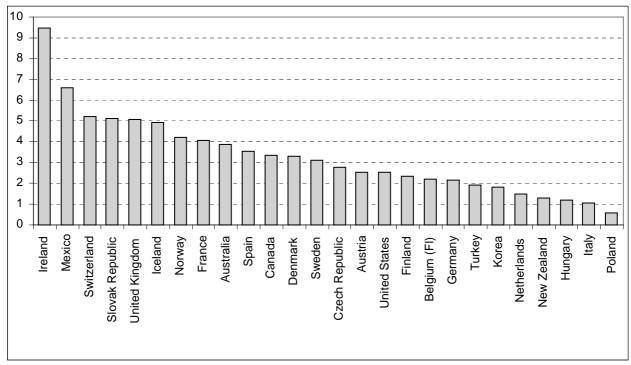


Figure 6. Computing in tertiary education in OECD countries, 1999 Tertiary-level graduates in computing as a percentage of all fields of study

Source: OECD Education Database, May 2001.

There is recent evidence of sustained increases in the supply of IT graduates. The Taulbee Survey covers PhD-granting departments of computer science and computer engineering in the United States and Canada (CRA, 2000 and 2001) and provides data broken down by type of degree. Results from the latest survey show that the number of bachelor's degrees awarded was projected to grow from around 8 000 in 1997 to almost 16 000 (estimated) in 2001. There has also been significant growth in the number of master's degrees, with a 19% increase between 1999 and 2000. On the other hand, there has been an observable slowdown in the growth of PhDs since the mid-1990s, partly owing to changes in the labour market as job prospects are currently very positive for holders of master's degrees. In the United Kingdom, the number of graduates in computer science has increased by 25% since 1995 and is currently just over 10 000 (IES, 2002). If other ICT-related fields are included (*i.e.* mathematics, electrical and electronic engineering, etc.), the figure reaches 65 000.

Post-secondary education is the main supplier of workers entering IT jobs, nonetheless graduates in computer science and engineering are only a part of all individuals eventually pursuing IT careers. US data for 1997 reveal that among "core" IT workers, 46% had IT degrees (BA or higher, including minors or second majors), 14% engineering (other than computer), 26% science and maths and 6% business (US DOC, 1999).

In the United Kingdom, the share of IT workers with an IT degree increased slightly from 33% in 1994 to 37% in 1998. Among ICT workers, software engineers have, on average, the highest academic degrees: in 2000 almost 60% held a first degree or higher (IES, 2002). However, two-thirds of IT workers do not have IT degrees, and two-thirds of IT graduates do not work in IT jobs (AISS/ITNTO, 1999). Similar results from Statistics Denmark (2001) confirm that there is no systematic link between ICT education and ICT occupations: almost half of those employed in ICT jobs do not have formal ICT education degrees. Likewise, more than half of those with formal ICT education work in non-ICT jobs.

As Box 2 shows, women are usually underrepresented, even when compared to other science and engineering fields. By enhancing the attractiveness of this career, governments and firms could help to expand the pool of potential IT workers.

Box 2. IT degrees and gender

Data on tertiary-level graduates highlight a gender imbalance: computing continues to be a field of tertiary-level study that attracts a disproportionate share of men. In 1999, in four-fifths of OECD countries, men accounted for over 80% of tertiary-level computing degrees.

A UK study estimates that in 1997 women accounted for only 17% of entrants to computer science higher education courses, compared to 53% for all fields of study (IES, 2002).

In the United States in 1997-98, women accounted for only 26.7% of bachelor's degrees in computer and information sciences and 29.0% of all master's degrees (NCES, 2001). Between 1980 and 1997, one-quarter of all graduate students in computer science in the United States were women, compared to one-third for all science and engineering fields (NSF, 2000b).

In Sweden, of the 43 000 graduates from higher education IT programmes from 1977/78 to 1998/99, just over a quarter were women. For the latest year available, the share was 28% after a decline during the mid-1990s (Swedish Ministry of Industry, Employment and Communications, 2000*a*).

In Norway, the Norwegian University of Science and Technology (NTNU) introduced in 1997 a special quota system for women in computer technology studies. The project soon produced positive results. In the first two years, the percentage of female students increased to more than 30%. In addition, the Government has carried into effect several initiatives to increase the number of female pupils and students taking up IT and technology-related skills. Finally "ICT Norway", the largest IT-organisation in Norway initiated in 2002 a special mentor-program to increase the number of women in the IT-sector, titled "OD@".

Private sector certification

In the last few years, there has been a strong increase in the number of technical credentials granted by companies, business associations and commercial IT bodies. Table 4 shows that by early 2000, Cisco, Microsoft, Novell and other firms or private bodies had awarded more than 1.8 million credentials¹⁴ certifying IT skills to individuals.

Table 4. World-wide commercial IT certifications, early 2000

	Certifications
Microsoft Certified Professional (MCP)	457 603
Microsoft Certified Solutions Developer (MCSD)	23 785
Microsoft Certified Systems Engineer (MCSE)	231 180
Other Microsoft Certified Professional Programmes	176 028
Certified Cisco Design Associate (CCDA)	4 000
Other Cisco certifications	31 000
Certified Novell Engineer (CNE)	175 000
Certified Novell Administrator (CNA)	370 000
Other Novell Certifications	18 300
Oracle (all certifications)	24 000
CISSP (Certified Info Systems Security Professional)	1 500
CCA (Citrix Certified Associate)	8 000
A+ (Computer Tech Industry Associate)	180 000
Institute for Certification of Computing Professionals	50 000
Natl. Assoc. of Communication Systems Engineers (all Certif.)	18 000
Others (Baan, Sybase, SAP, Adobe, etc.)	43 778
Total	1 812 174

Source: Adelman (2000) and 21st Century Workforce Commission (2000).

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There is still insufficient information on the exact role played by such certification programmes in terms of IT employment. Analysis of recent vacancy data underscores the growing role of these tools (and provides an interesting corollary to IT worker shortage estimates based on vacancies). Around one in seven positions advertised in the United States was found to require a commercial certification (Adelman, 2000). Further analysis could include identifying the types of workers undergoing certification and examining the incentives for workers (or firms) to pay for such programmes. These programmes should also be linked to broader attempts to recognise, certify and accredit different forms of non-formal learning.¹⁵

Foreign workers

Foreign workers are an important source of labour and play an increasingly important role in the context of tight national labour markets for IT specialists. The two main categories are immigrants (both temporary and permanent) and offshore workers. Although foreigners can help alleviate problems related to strong labour demand during economic upturns, immigration alone cannot resolve the need for cyclical adjustments to the labour market (OECD 2001e). In the case of occupations or skills in high demand (such as ICT) five main types of measures are being taken to facilitate the admission of foreign specialists (OECD, 2001f, Chapter 5):

- Relaxing quantitative constraints (e.g. United States).
- Setting up special inward migration programmes for occupations with shortages (e.g. Germany, Canada, Australia).
- Facilitating recruitment conditions or procedures and relaxing criteria for issuing employment visas for highly skilled workers (e.g. Australia, Canada, France, Japan, New Zealand, Norway, United Kingdom).
- Increasing non-wage incentives for skilled foreign workers (e.g. Australia).
- Allowing foreign students to change status at the end of their studies (e.g. Germany, Switzerland, Australia, United States).

In the *United States*, the H-1B visa programme aims to attract skilled non-immigrant workers. Although the programme is not restricted to IT workers, more than half of the petitions currently granted are issued to workers in computer-related occupations (INS, 2000*a*). The number of such visas has increased from 65 000 per year prior to 1998, to 115 000 and then to 195 000 (from FY2001 to 2003). These temporary visas are valid for six years, and must be renewed after the first three. Although there are no country quotas under this programme, recent data show that about half of all visas are granted to workers from India, followed by China and Canada (Figure 7 and Annex Table 1). It was recently estimated that the H-1B population in the United States is around 425 000 and that about one-quarter of these visa-holders have changed from foreign student status (F visa) (Lowell, 2000). Foreign-born individuals (both temporary and permanent immigrants) accounted for about 17% of the US IT workforce, compared to 10% for the overall population (NRC, 2001).

Total = 81,262United Kingdom Other Countries Philippines 3.2% 21.8% 3.2% Canada 3.9% China Brazil 9.8% 1.1% Mexico 1.2% France 1.5% Other Germany 37.6% 1.6% Russia 1.7% India Unknown 42.3% 0.6% Pakistan Korea Taiwan (China) 1.9% Japan 2.0% 2.1% 2.2%

Figure 7. Geographical distribution of H-1B petitions approved by the INS between October 1999 and February 2000, by country of origin

Source: INS (2000a).

Table 5 presents recent data on the firms employing workers with H-1B visas and shows that, in addition to the largest hardware and software companies, firms with strong ties to India such as Syntel Inc., Wipro Ltd. and Tata Consultancy Services are among the main recruiters. ¹⁸

Table 5. Leading employers of H-1B visa holders, petitions approved by the INS between October 1999 and February 2000

Company	Number
Motorola	618
Oracle Corp.	455
Cisco Systems Inc.	398
Mastech (iGATE Capital)	389
Intel Corp.	367
Microsoft Corp.	362
Rapidigm	357
Syntel Inc.	337
Wipro Ltd	327
Tata Consultancy Services.	320

Source: INS (2000b).

Box 3 describes several programmes for foreign ICT workers in OECD countries.¹⁹

Box 3. Foreign ICT worker programmes in various OECD countries

Germany

In August 2000, Germany launched a "Green Card" programme that allows for 20 000 temporary visas to be issued to computer specialists from outside western Europe. An analysis of the data²⁰ for the first 8.5 months of the programme shows that the main source of workers are eastern European countries (around 40%), followed by India and Pakistan (about one-fifth). Most are men (88%) and are hired from abroad (about 85%), except for North Africans, who are predominantly hired after study in Germany. Although there are two criteria for eligibility – educational attainment and income – the former is determining in almost 90% of cases. Around two-thirds of these workers are employed in small firms (fewer than 100 employees). Eight months after the programme's inception only one-third of the 20 000 cards had been allotted.

Canada

In terms of IT workers, Canada faces both immigration and emigration issues. Despite a perceived gap in employment opportunities and income tax differentials, there seems to be no evidence of an increasing "brain drain" towards the United States. The net effect is in fact estimated to be positive, as a growing number of foreign workers are moving to Canada (Helliwell, 1999). A recent study of Asian computer professionals hired by Canadian firms shows that effective recruitment and retention strategies are needed given the global nature of competition for skilled workers (CPRN, 2001).

Australia/New Zealand

As a result of strong employer demand for ICT skills in 2000-01, Australia experienced an estimated net gain of approximately 9 200 ICT workers through its permanent migration and temporary entry programs and returning residents. This was a 90 per cent increase on 1999-00, which totalled some 4 800 ICT workers. Current trends indicate that the number of ICT workers entering Australia on a temporary basis in 2001-02 is declining as market forces take effect following rationalisation and downsizing in the global and local ICT workforce. The number of ICT positions approved under the Temporary Business (Long Stay) visa decreased by 12.5 per cent from 6 749 in 2000-01 to an estimated 5 900 this program year.

There remains strong demand for permanent migration from skilled ICT workers and overseas students graduating from Australian universities with ICT qualifications. Given this, it is expected that there will be an increase in the net gain of ICT workers on the 2000-01 figure

The New Zealand Immigration Service announced that it would start pilot testing on-line applications for visas and permits in order to attract IT talent.²¹

United Kingdom

Of the 42 000 work permits granted in 1999 to non-EU nationals, 2 000 went to immigrants employed in ICT occupations. Of these, two-thirds were from India, and the remainder were mainly from English-speaking countries (IES, 2002). A "fast-track" work permit system has since been implemented to speed up the recruitment of foreign workers by companies experiencing skills shortages. In addition, certain ICT occupations have been added to the "shortage occupation list", and other measures have been taken to attract workers from Asia and Eastern Europe, as well as extending the period of stay from four to five years (OECD, 2001f).

Norway

In March 2001, the Norwegian government launched a programme to amend regulations in order to simplify the recruitment of skilled workers and specialists from countries outside the EEA area. With the amended regulations, the processing time of applications will be reduced, and a non-EEA citizen will be able to obtain a work permit more rapidly than before. The regulations entered into force in January 2002.

Source: OECD and other sources as cited.

What attracts new IT workers?

Smaller and younger companies are becoming increasingly attractive to young graduates. According to a McKinsey survey in the United States, more than two-thirds get their first job with a large company (more than 1 000 employees), but small firms (fewer than 500 employees) are preferred once employees move to a second job.

New non-standard forms of compensation such as stock options and performance-related bonuses are strong incentives for talented workers (Hoch *et al.*, 2000). Given high turnover rates, firms are often willing to offer high non-standard compensation packages to retain and attract the most skilled workers (Table 6). Although earnings through such schemes have been growing at a much faster rate than wages, these incentives only appear to benefit a small proportion of all IT workers.

Table 6. Annual growth in compensation for workers in software firms in the United States, 1997-99

	Base salary	Cash awards	Long-term incentives	Total compensation	Number of incumbents (1999)
Technical staff	5.12%	15.85%	36.79%	7.15%	35 022
Managerial jobs	6.76%	32.28%	95.77%	24.95%	5 339

Source: Executive Alliance in NRC (2001).

Given the relative job security and job opportunities that they enjoy, IT workers can often afford to ask for other benefits besides, or in addition to, financial compensation. An international survey of software firms identifies individual workplace styles as strong incentives for workers seeking jobs (Hoch *et al.*, 2000). A McKinsey survey highlights other non-monetary incentives that prospective employees value highly: autonomy, lifestyle, company culture, geographic location (Business 2.0, 2000). Some observers have even argued that a new class of "digital nomads" is emerging: highly skilled and mobile workers with little or no attachments to firms or countries (Makimoto and Manners, 1997).

Defining and identifying IT skill requirements

Surveys from countries such as the United States (NRC, 2001; ITAA, 2000), Canada (ACST, 2000; Sangster, 1999), Ireland (ISC, 2000a and 2000b; Forfás, 2000a and 2000b), and the United Kingdom (AISS/ITNTO, 1999; Hendry 1999; DfEE 2000a and 2000b) concur with the finding that IT firms tend to seek a combination of three main types of skills:²²

- *Technical skills*: primarily IT, but also quantitative analysis/data modelling, digital media, technical writing, etc.
- Business/management skills: in particular marketing, strategy and business writing.
- Personal skills: communication, leadership, teamwork, problem-solving ability.

Along with the emergence of new occupations, new jobs are appearing which require hybrid skills (Ducatel and Burgelman, 2000). Content industries are an example of activities where interdisciplinary work calls for a combination of creative and technical skills, as well as business abilities.

Data based on industrial and occupational classifications do not provide sufficient information on the specific skills of the IT workforce. Given that IT workers undertake a wide range of activities that fall

under different occupational categories (not always IT-related), more detailed tools are needed to identify IT jobs and the specific skills required. Appendix 1 contains a detailed list of IT-related occupations from the US Northwest Center for Emerging Technologies (NWCET), divided into eight clusters. These standards cover technical skills, employability skills and basic knowledge requirements for each IT career cluster. Each cluster has a range of jobs at various levels.

In the United Kingdom a Skills Framework for the Information Age (SFIA) has been developed by a consortium of public and private bodies along similar lines. It is constructed as a two-dimensional matrix with skills and responsibility levels as the axes. One axis divides ICT activities into skills grouped into subcategories or "business roles". Subcategories are then grouped into six work areas: strategy and planning, management and administration, development and implementation, service delivery, sales and marketing and use. The other axis defines the level of responsibility and accountability exercised by ICT workers and users. Each of seven levels, from new entrant to strategist level, is defined in terms of autonomy, influence, complexity and business skills. A skills/levels matrix can then be used to show which skills are relevant at which levels (ITNTO, 2000). This system is intended as a diagnostic tool to assist employers in determining more precisely and systematically the skill content of current jobs and new skill requirements. It is also meant to help firms to develop training, recruitment and outsourcing policies. The framework is designed in such a way as to be compatible with detailed competence descriptions and other schemes, such as the IT National Occupational Standards, the British Computer Society's Industry Structure Model 3 (ISM3.2) and the NWCET system.

Policy options and action

Firm responses

There is a need to balance costs and benefits for both firms and employees as training generates increased wages for workers, but also increased productivity for firms, especially if introduced in connection with changes in work organisation (OECD, 1996; OECD 1998; Bresnahan *et al.*, 1999). High turnover rates might act as a strong disincentive for firms to invest in generic (not company-specific) skills (IT or other), especially given the rapid pace of change in the industry. On the other hand, the availability of training can be an additional incentive for a worker to accept a job within a certain firm.²³ In the case of IT training, there is reason to believe that workers will be willing to share some of the costs of training aimed at building and updating highly marketable skills. Many firms have opted for a combination of on-the-job and training outside of normal working hours.²⁴

Firms are also establishing closer links with educational institutions. Both through in-house programmes (apprenticeships)²⁵ as well as through involvement in formal education (both direct support in terms of equipment and/or human resources and co-operation in designing curricula and academic programmes). Finally, employers can contribute by clarifying which attributes they consider to be essential for IT jobs, and which ones are merely desirable (NRC, 2001).

Industry associations also play an important role in helping identify skill needs of firms. They can act as a bridge with educational institutions and facilitate structured assessment programmes at an industry-wide level. Two examples previously mentioned are the NWCET and SFIA skill setting exercises in which industry associations have played a significant role. The Council of European Professional Informatics Societies (CEPIS) has developed a similar set of standard statements of attributes and skills for ICT jobs (CEPIS, 2001). Given rapid changes in the industry, certification can help firms to quickly identify workers with the latest skills. In Australia the Industry IT&T (Information Technology & Telecommunications) Skills Taskforce has played an important role in relaying concerns from private firms to policy makers. In Canada the sector councils (e.g. Software Human Resources Council) play a key role including surveying sectoral skills needs, establishing occupational/skill standards, and developing

education and training programmes (ACTS, 2000). In the United States, the ITAA has launched a series of Workforce Development Initiatives including organising nation-wide and regional conferences, implementing a programme to engage IT employers in the "School-to-Careers" programme, launching a national internship programme targeting minority students, and assisting in the development of an IT career cluster model (ITAA, 2000). The World Information Technology and Services Alliance, a federation of national industry associations, has recently compiled an extensive inventory of studies and actions undertaken by governments, firms, and other stakeholders (WITSA, 2001).

Incentives and barriers

A range of different stakeholders are involved in building IT skills, with different incentive structures (costs and benefits) resulting in different human capital investment strategies. Table 7 provides a general framework relating to the main questions: who pays for what and who can expect to appropriate the benefits, keeping in mind that private and social rates of return do not always converge (OECD, 1998). Although there is strong evidence that secondary education yields important social rates of return (strengthening the case for government support), the evidence for tertiary education and training seems to suggest greater relative private rates of return to individuals. This is particularly the case for IT training and work, given a backdrop of favourable employment opportunities and increasing compensation, supporting arguments favouring cost sharing. Although no analysis has been done specifically on IT workers, studies on the broader group of scientists and engineers and other categories of "knowledge workers" suggest that important spillovers exist and that government policy should focus on increasing the supply of such workers instead of targeting demand (Romer, 2000).

The complexity of linkages reinforces the need to develop a systemic approach addressing the various inter-connected parties: schools and higher-education institutions, private firms, government and individuals. Workers and graduates need information on which skills are in demand, as well as on where and how to obtain them. Policy makers require better measurement tools and continuous monitoring, not only of employment and skills, but also of other related data such as compensation, mobility and immigration. Firms seek clearer signals on the supply of skilled workers while working out new ways of communicating their changing requirements in a more efficient and timely way to the educational system.

Other stakeholders

Australia, Canada, Ireland, the Netherlands, Sweden, the United Kingdom, the United States have all set up task forces to examine skills issues and suggest urgent action. The mandate of these bodies is often much broader than the narrow question of IT skills (both professional and basic) and often includes recommendations for other related areas of policy-making such as education and employment policy. In order for these to be effective, programmes aiming at building IT skills will need to be well-integrated into the educational, employment and other social and economic policy frameworks (Netherlands Ministry of Economic Affairs / Ministry of Education, Culture and Science, 2000).

Table 7. Assessing costs and benefits of human capital investment

	Individuals			Enterprises		Government/society	
	Costs	Benefits	Costs	Benefits	Costs	Benefits	
Compulsory education	Tuition fees and other educational	Future productive and social capabilities and better quality of life	Some direct financial contributions	Improved skills, cognitive and behavioural	Direct outlays	Higher skill levels, social cohesion,	
	costs			attributes of workers		growth and tax returns	
Post- compulsory and higher education	Tuition fees, other educational costs and foregone earnings while studying	Skills/qualifications leading to higher earnings, employability and quality of life	Direct financial contributions	Improved skills, cognitive and behavioural attributes of workers	Direct outlays on educational institutions, transfers to students	Higher skill levels, social cohesion, economic growth and tax returns	
Enterprise training	Zero to full cost depending on terms of contract	Studies suggest positive impact on wages, job tenure and productivity	Direct outlays, wages paid and some training levies	Enterprise- specific knowledge with improvements in productivity	Zero to full subsidy	Higher skill levels, social cohesion, economic growth and tax returns	
Informal learning	Opportunity time costs and direct financial costs	Economic and non- economic gains depending on qualifications earned	Cost of lost production time due to learning	Enterprise- specific knowledge with improvements in productivity	No cost	Economic and social spin-offs	

Source: OECD (1998).

Governments

A wide range of policy recommendations and actions which different countries consider relevant to addressing the challenge of building ICT skills for the future is presented in Annex Table 3.²⁶ Reviews of skill requirements in various OECD countries all point towards the need for a strong co-ordinating role by governments in addressing the inter-related issues. Through the use of both direct and indirect measures, governments can play a leading role in setting priorities and leveraging the action of other stakeholders. Table 8 summarises some of the main issues and policy areas for governments.

Educational institutions

Higher education institutions are facing the challenge of having to respond quickly in a rapidly moving area. The two main concerns regarding IT students are: *i*) ensuring that graduates have acquired the right balance of theoretical and more applied skills; and *ii*) incorporating the teaching of business/management skills and "soft" skills into technical degrees. To address the first goal, educational institutions must ensure that students are exposed to real-life situations and problems. In many countries, the importance of apprenticeships (or "co-ops") and other programmes where students gain on-the-job experience has been growing through partnerships with business. New forms of industry/academia collaborations should also be encouraged to attract qualified teaching staff given the salary differentials which often discourage computer science graduates from following academic careers. In terms of revising IT curricula, educational institutions are responding to concerns voiced by industry groups that many IT-related occupations require a broad range of often non-technical skills. Many business schools have begun to introduce innovative e-Business programmes that combine technical and business skills.

Table 8.ICT skills: issues and actions

	Skills formation (which skills?)	Skills acquisition/renewal (when and where?)	Main issues	Areas for government action
Professional ICT skills	Skills required to develop, use or service ICTs professionally	Post-secondary education, IT vendor certification	Balancing specialist ICT skills with other more generic skills High mobility Recognition of nonformal qualifications	Improve attractiveness of ICT careers Assist in providing labour market information Examine options for using foreign labour
Applied ICT skills	Ability to use ICTs in non-ICT jobs	Post-compulsory education, workplace training	- Importance of integrating ICT into a sector/profession	- Help identify emerging ICT skill requirements for non-ICT jobs - Provide incentives for firms to train workers
Basic ICT skills	Strong life-long learning skills: fluency to use ICT for learning, working, recreation	Learning context: schools (children), training (adults) [at work, formal courses, informal exposure]	Developing common standards Building core ICT competencies in curricula Enhancing teacher skills	- Promote ICT skills as important "generic" skills for life-long learning - Facilitate roll-out of ICTs in schools - Promote ICT skills among teachers

Source: OECD based on Multimedia Victoria (2000).

It is also important that existing educational institutions recognise the growing role of other actors such as private training firms and vendors, and engage in new partnerships to collaborate on issues of common concern such as developing and reviewing certification programmes.

Individuals

Clearly, individuals themselves have strong incentives to upgrade their skills although they often lack the information on how to do so. Students can benefit from better information on labour market prospects and clearer information on educational pathways to IT careers. Apprenticeship and other learning-at-work programmes contribute to raising the awareness of student to industry concerns, work methods and challenges. For workers, various reports stress the importance of self-training and the need for better information on the possibilities of retraining into IT jobs.

Horizontal approaches and partnerships

All the reports reviewed agree on the need for horizontal approaches involving all the stakeholders and coordinated action. The following section presents some promising examples.

In Australia, the government and the private sector are in the process of setting up an IT&T Skills Exchange. The Exchange will be a privately incorporated body driven by industry needs, focused on providing just-in-time training, and complementing the public education and training infrastructure. The projects undertaken by the Exchange will involve three areas:

- A survey of industry demand for IT&T skills, administered to around 3 000 businesses Australia-wide.
- A survey of the current enrolment and completion rates of public and private education suppliers to determine the supply of IT&T skills in Australia.

 A systematic analysis of the survey outcomes to determine the economic implications of any shortfalls.

One of the main components of the IT Skills Hub is the IT Skills Hub portal, an electronic marketplace conceived to address the need for a larger IT skills pool in Australia. It provides information and resources on education, training, development and services for everyone involved in the sector - from users to suppliers, students to educators and employers to employees. The portal is a meeting space that links individuals with agencies with IT skills, opportunities and solutions and has three main roles:

- Intelligence gathering and dissemination;
- Facilitating education and training programs in new skill areas; and
- Creating awareness of IT careers.

In addition, regional authorities such as the State Governments of Victoria, New South Wales, and Queensland have been very active in recognising the importance of building a strong ICT skills base to strengthen both traditional and emerging industries (see for example Multimedia Victoria, 2000). The APEC Telecommunications and Information Working Group announced an initiative to address ecommerce skills gaps in the region and define standards. Australia will be leading this activity which also includes China, the Philippines and Indonesia (NOIE, 2001).

A study of skill requirements in the Canadian ICT sector (Denton and Pereboom, 1999) highlights the success of the "O-Vitesse" programme which provides university-level training to engineers, mathematicians and other qualified professionals in fields relevant to software development. The programme, which runs as a partnership between government, industry and educational institutions, was originally created by the National Research Council Canada and is now being privatised. A report prepared by the Canadian Expert Panel on Skills for the Advisory Council on Science & Technology calls for new decision-making structures such as an executive agency which could be federally-funded and private sector-led, working on national, regional and local levels to integrate skills and enterprise development strategies (ACST, 2000).

In the United States, a report by the 21st Century Workforce Commission presents numerous examples of programmes aimed at improving the connections between schools and workplaces. The Commission calls for Technology Opportunity Partnerships (TOPs) which should involve all stakeholders and address a variety of issues ranging from raising student achievement to identifying clear pathways for youth and adults seeking to enter IT careers (21st Century Workforce Commission, 2000).

The Swedish Government has been collaborating with industry through a national IT training programme (SwIT). Government Bill 1997/98:1 allocated some SEK 1.3 billion to cover the costs of training courses, administration, evaluation and assessment, as well as unemployment training grants. This programme ran from 1998 to March 2000 and provided training for 11 700 persons, mainly unemployed, focusing on three target groups: women, immigrants and occupationally disabled people. The average training period was 25 weeks. An initial evaluation of the programme indicated that 62% of those who participated in the programme were subsequently employed and 2% were pursuing higher education degrees. The results also indicated that SMEs found the programme to be very useful, valuing the close contact between the training organisation and local business communities.

IT skills for all?

There is a growing recognition that the digital revolution has brought about the need for *digital literacy*, or widespread basic IT skills. In order to avoid *digital exclusion*, countries must ensure that IT skills are integrated into the concept of lifelong learning. All stakeholders agree on the need for an early introduction of students to computers and other new technologies (OECD, 2000b). Investments in technologies (hardware and software) must be accompanied by an adequate supply of qualified instructors able to teach these new skills, as well as innovative curricula which take into account the possibilities (and limitations) of the new technologies. Other possible actions include enhancing the opportunities for computer science graduates wanting to be teachers, strengthening the teaching of mathematics and other sciences and encouraging post-secondary students to take basic IT courses regardless of their main field of study.²⁸ A wide range of OECD work has already addressed these issues and a detailed analysis falls outside the scope of this study.

Outside of the academic realm, a variety of different approaches to enhancing access to ICTs are emerging (*c.f.* the current debate on narrowing different "Digital Divides"). Some *firms* have chosen direct measures to enhance access of their workers to IT: low-cost PC programmes including Internet access have been recently launched by various large US firms (see Table 9). It is unclear whether firms in some European countries will be able to implement similar programmes given current taxation restrictions and the lack of widespread unmetered Internet access (OECD, 2001g).

Table 9. Examples of "PCs/Internet for employees" programmes in various firms

Firm	Number of employees	Offer	Cost
Ford	360 000 employees	Computer, colour printer, Internet access	5 USD / month (3 years)
Delta	72 000 employees	Computer, printer, Internet access	12 USD / month (36 months)
American Airlines Intel	100 000 + employees 70 000 employees	PC, printer, Internet access Pentium III package (incl. Internet access)	12 USD / month (3 years)
General Motors / Daimler-Chrysler	300 000 employees	Internet access (through AOL)	3 USD / month for standard access; 5 USD / month for AOL-TV (interactive TV)

Source: OECD based on various published sources.

Labour unions have also been active. In 1997, the Swedish Trade Union Confederation (LO) launched its home PC package programme for workers in order to help them master the IT skills needed in their work. The offer consists of a PC, a printer, Internet access and basic software, on a 36-month lease contract. Currently, more than 56 000 families (or more than one in every 40 affiliated) have signed on this programme (http://www.lo.se). In the United States, the AFL-CIO is developing a range of initiatives such as offering low-price union-built PCs for its members while the site Workingfamilies.com offers low-cost Internet access.

Summary and conclusions

The preceding analysis of the IT workforce highlights the need to differentiate issues relating to the IT workforce (those with professional IT skills) from those relating to more applied IT skills across the economy and basic IT skills. With respect to claims of IT worker shortages, the evidence is not conclusive, but a gap does appear to exist between the skills sought by employers and those found in the workforce, mainly because of rapidly changing skill requirements. Both short- and long-term strategies can be pursued

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to address these new skill requirements, and most studies of OECD countries point to the need for similar measures that emphasise the need for better data and for government-industry partnerships. Policy makers and industry agree that all stakeholders have a role in implementing short-term solutions and in facilitating mechanisms for devising longer-term strategies.

The IT workforce

In order to ensure that the IT workforce is equipped with appropriate skills sets, various measures on the supply and demand sides can be used:

- On the supply side: providing more information to students, developing stronger IT skills in secondary schools, assisting in teacher training, making IT careers more attractive (in particular to under-represented groups such as women), ensuring better integration of educational programmes with "real world" problems, helping workers maintain up-to-date skills.
- On the demand and user side: better use by employers of the existing workforce (in terms both of recruitment and retention), more information on skill needs and opportunities (including pathways to IT jobs), adequate training programmes for various categories of workers (including unemployed and older workers) and government taking a lead role as model users.

Messages are more mixed in terms of immigration policy. Most countries seem to favour expanding the short-term supply of IT workers through the use of foreign labour, but some observers point to the risks of such solutions. Even temporary increases in supply (such as short-term immigration) can put downward pressure on wages, which in the medium-term might discourage more students from pursuing careers in this field and send conflicting signals to current IT workers and firms.²⁹

Basic IT skills

There are strong reasons to believe that as IT continues to diffuse throughout the economy, basic IT skills are becoming a new category of "general" competency, like numeracy or literacy skills. ³⁰ IT skills not only increase the earnings potential of information workers, they are becoming necessary for a broad range of activities. Therefore, in addition to creating a larger and more skilled IT workforce, the focus should also be on building IT skills for all. Many countries have already formulated the explicit goal of achieving in the near future IT literacy for all students completing secondary education. To be effective, however, these programmes must be well integrated into broader policy frameworks such as those aimed at strengthening educational systems, promoting lifelong learning and facilitating workforce upskilling.

NOTES

¹. In this report, the terms IT and ICT are used interchangeably. Although the discussion most often refers to the "IT workforce" and IT workers, the data usually include telecommunication jobs to the extent that they relate to the IT infrastructure.

- Even within ICT jobs, a distinction must be made between: routine technical work (sales, support, basic Web development), which is often tied to vendor products, subject to rapid obsolescence and the need for frequent training; the implementation of business applications (ICT business analysts); and "high-level" ICT roles (programmers, systems engineers/analysts).
- ³. The recent debate on the supply and demand of IT skills (and possible "gaps") must be examined in the context of earlier (and more general) concerns about "skill shortages" (Massé et al., 1998) and the effects of skill-biased technological change on employment and wages (OECD, 1996; Katz, 1999; Acemoglu, 2000).
- 4. Responses were received from 532 firms in a sample of 1 493.
- This includes the following IT occupations: computer programmers, computer engineers, computer systems analysts, database administrators, computer support specialists and all other computer scientists.
- This figure is an overestimate of the actual number of ICT workers since it includes all employment in ICT-producing industries, as well as ICT jobs in other sectors.
- For Europe, computer workers include ISCO-88 categories 213 and 312; for the United States, CPS categories 64, 65, 229, 308 and 309.
- The ITAA study calculates the "skills gap" as follows: current demand (vacancies) times percentage of applicants that employers deem qualified to fill a specific job.
- Vacancy rates are a useful but imperfect indicator of tightness in the labour market. Vacancies are to be expected in high-growth industries and occupations and can also mask inadequate recruitment practices (US DOC, 1999). In addition, various firms may advertise openings for a same (IT services) contract which they all expect to win, resulting in multiple counting of individual jobs.
- It is estimated that in March 2001, almost 10% of layoffs in the United States took place in Internet-related firms (Industry Standard, 2001; BLS, 2001).
- In the United Kingdom, for example, a survey on skills shortages revealed that the hardest to fill vacancies were for jobs in crafts (mechanic, carpenter, plumber, electrician) and sales/marketing, ahead of IT staff (Wilson, 2000).
- ¹². Internal and external strategies are sometimes also referred to as functional and numerical, respectively (OECD, 1996).
- The institutions covered in the survey usually award about one-third of all bachelor's degrees in these fields in the United States.
- This does not provide an estimate on the number of persons with credentials since individuals often possess more than one. It is estimated that there are more than 37 000 Microsoft Certified individuals in the United Kingdom and Ireland (DfEE, 2000*a*).

- Countries such as the Netherlands have recognised the need to facilitate certification mechanisms, including recognition of non-formal learning (Duvekot, 2000).
- To address the lack of reliable data on the use of offshore workers and the international relocation of employment, the UK Institute of Employment Studies (IES) is co-ordinating the EU-funded EMERGENCE project (http://www.emergence.nu) which attempts to gather statistical evidence on international outsourcing activities.
- The H1 visa programme was created in the 1960s to attract skilled non-immigrant workers to the United States. Following the Immigration Nursing Relief Act of 1989, H-1A visas were granted to registered nurses. Since 1995, this programme has been discontinued and all H1 visas are now H-1B (speciality worker). Numerical caps to the H-1B programme were first set by the US Congress in the early 1990s.
- For more on the Indian software industry and its links to the United States see OECD, 2000*a*, Chapter 6. Immigration policies of host countries have a strong impact on education policy in home countries of IT workers such as India. Given the strong (and growing) demand for Indian IT professionals, the Indian government recently announced a decision to double the capacity of engineering colleges and to set up a task force on human resources development in IT: [http://www.wired.com/news/business/0,1367,39902,00.html]
- ¹⁹. See OECD (2001*f*) Annex 5.D. for more detailed country-specific criteria and conditions for admission and DIMA (2001) for a comparison of policies relating to ICT skills for temporary business entry and students in various OECD and non-member countries.
- Data on Green Cards were kindly provided to the OECD by the German Ministry of Employment.
- As part of the recently disclosed New Zealand E-commerce Strategy, see http://www.ecommerce-summit.govt.nz/minister/index.html
- In several non-English-speaking countries, foreign language skills were often cited as an important asset for IT workers given the predominance of English as a technical language.
- Autor (2000) argues that temporary help firms have an incentive to provide free general skills training given that their main role (and business) is to gather and sell information about worker "quality" to employers (screening).
- The American Society for Training and Development (ASTD) estimates that between 11% and 13% of training expenditures in the US are currently allocated to IT training, including training for both IT employees, and for other categories of workers (21st Century Workforce Commission, 2000). Statistics Finland estimated that in Finland in 1997, within all occupations at least one-third of employees had received employer-arranged computer training in the previous two years (Statistics Finland, 1999).
- An oft-cited example is Nortel Networks' co-op programme in Canada and the United States, aimed at both high school and university students.
- Button *et al.* (2000) provides a short overview of IT policies in various OECD and non-member economies relating to workforce and skill development.
- ²⁷. See for example http://www.dmoz.org/Business/E-Commerce/Education/Degree_Programs/ for a list of E-Commerce degree programmes offered at various institutions across OECD countries. Oglivie (2000) presents an overview of research and course offering related to e-commerce in Canadian universities.
- By late 2001, the European/International Computer Driving Licence (ECDL/ICDL) programme had already exceeded the mark of 1.5 million persons certified with basic IT skills. At that time, there were over 10 000 test centres worldwide issuing such certification (http://www.ecdl.com).

While some observers point to the risk for developing countries of losing valuable human resources ("brain drain"), in India and other Asian countries, a new view is that scientists and engineers working overseas may represent a "brain bank" that can be drawn upon to encourage innovative development at home (OECD, 2000c).

At their April 2001 meeting, OECD Education Ministers acknowledged the importance of developing ICT skills as a general competence, within the theme of fostering "Competencies for the Knowledge Society" (OECD, 2001*d*).

APPENDIX 1: NWCET INFORMATION TECHNOLOGY SKILL STANDARDS

The Northwest Center for Emerging Technology (NWCET) (State of Washington, United States) has developed a list of IT skills standards based on eight career clusters. The standards enumerate technical skills, employability skills and foundation knowledge requirements for each cluster. The following table presents examples for the "digital media" and "network design and administration" clusters:

Career cluster	Representative job titles	Sample critical work function	Sample key activity	Sample performance indicator	Sample technical knowledge	Sample employability skills
Digital media	Animator, 2D/3D artist, media specialist	Produce visual and functional design	Determine media types and delivery platform	Chosen media elements and delivery platform support project goals	Knowledge of media types and capabilities	Ability to present technical information
Network design and administration	Network technician, network engineer	Perform monitoring and management	Monitor and report component security and connectivity problems	System is closely monitored and outages are reported in a timely manner	Knowledge of network architecture, topology, hardware and software	Ability to interpret and evaluate data

Source: NWCET in ITAA (2000).

The following table presents the job titles for each of the eight career clusters:

Database administration and development	Designer
Data administrator	Media specialist
Data analyst	Media/instructional designer
Data architect	Multimedia author
Data management associate	Multimedia authoring specialist
Data modeler	Multimedia developer
Data modelling specialist	Multimedia specialist
Database administration associate	Producer
Database administrator	Production assistant
Database analyst	Programmer
Database developer	Streaming media specialist
Database manager	Virtual reality specialist
Database modeler	Web designer
Database security expert	Web producer
Decision Support Services (DSS)	Web specialist
Knowledge architect	Enterprise systems analysis and integration
Senior database administrator	Application integrator
Systems analyst	Business continuity analyst
Tester	Cross-enterprise integrator
Digital media	Data systems designer
2D/3D artist	Data systems manager
Animator	Data warehouse designer
Audio/video engineer	E-business specialist

APPENDIX 1: NWCET SKILL STANDARDS (cont'd)

Electronic transactions implementer Software QA specialist

Information systems architect
Information systems planner
Systems analyst
Systems analyst
Systems administrator

Systems integrator Test engineer

Network design and administration Tester

Communications analyst **Technical support**

Data communications analyst Analyst

Information systems operator Call centre support representative

Information technology engineer Content manager
Network administrator Customer liaison

Network analyst Customer service representative
Network architect Customer support professional

Network engineerHelp desk specialistNetwork managerHelp desk technicianNetwork operations analystSenior systems analystNetwork security analystSystems analyst

Network specialistTechnical account managerNetwork technicianTechnical support engineerNetwork transport administratorTechnical support representative

PC support specialist Testing engineer
PC network engineer
Systems administrator
Systems engineer
Technical writing
Desktop publisher
Document specialist

Technical support specialist Editor

User support specialist Electronic publications specialist

Programming/software engineering Electronic publisher

Applications analyst Instructional designer
Applications engineer Online publisher
Business analyst Technical communicator

Computer engineer Technical editor

Data modeler Technical publications manager

Operating system designer/engineer Technical writer

Operating system programmer/analyst Web development and administration

Programme manager

Programmer/analyst

Web administrator

Web architect

Web designer

Software applications specialist

Web page developed

Software applications specialist

Software architect

Web site developer

Web site developer

Web specialist

Software design engineer

Webmaster

Software development engineer Source: NWCET in ITAA (2000).

ANNEX TABLE 1: H-1 VISAS GRANTED IN THE UNITED STATES BY COUNTRY OF ORIGIN, 1989-99

	1989	1990	1991	1992	1993	1994	1995	1996	1997	1998	1999
India	2 144	2 697	4 102	5 552	7 606	11 301	15 528	19 203	31 686	40 247	55 047
United Kingdom	6 663	7 174	8 794	6 726	3 993	4 230	4 771	5 601	6 928	6 343	6 665
China	837	610	1 145	894	1 031	1 256	1 887	2 330	3 214	3 883	5 779
Japan	3 678	3 791	5 167	2 767	2 152	2 217	2 070	2 411	2 929	2 878	3 339
Philippines	6 055	7 302	7 221	7 550	7 596	8 753	10 026	4 601	2 685	2 758	3 065
France	2 318	2 293	2 413	1 686	870	1 003	1 216	1 463	1 894	2 110	2 633
Germany	1 798	1 637	1 888	1 501	1 012	1 092	1 484	1 518	2 088	2 242	2 451
Mexico	2 951	3 727	3 227	2 488	1 307	1 147	1 451	1 909	2 785	2 320	2 419
Australia	872	827	1 102	990	863	1 050	1 042	1 123	1 438	1 666	1 651
Russia	2 256	3 709	3 942	1 651	1 892	1 245	1 196	1 255	1 357	1 395	1 619
Other	19 248	24 906	20 324	19 862	13 884	15 990	18 422	18 658	23 604	25 536	32 027
Total	48 820	58 673	59 325	51 667	42 206	49 284	59 093	60 072	80 608	91 378	116 695

Source: Lowell (2000).

ANNEX TABLE 2: EXAMPLES OF POLICY ACTIONS AND RECOMMENDATIONS FOR BUILDING ICT SKILLS

		1				Other policies	
Country	Body	Report/Programme	Target	IT professional Basic IT Gener			Immigration
Australia	Government	Backing Australia's Ability	Educational Institutions	2 000 additional university places in IT, maths and science each year for 5 years			
			Industry				Streamlining of migration arrangements for ICT professionals
			Educational Institutions		The Learning Federation - an initiative to deliver Online Curriculum Content for Australian Schools		
	Government	2002 Budget statement			IT Skills for Older Workers program. Basic computer training for 46 000 people over 4 years, particularly those who are welfare dependant and over 45 years old		

					Skills		Other policies
Country	Body	Report/Programme	Target	IT professional	Basic IT	General	Immigration
Australia			Industry	Innovation New Apprenticeships Incentive: assisting at least 25 000 New Apprentices by providing a financial incentive to employers taking on New Apprentices in emerging industries (eg photonics and robotics) and new areas of existing industries (eg microtechnology)			
	Government and Industry	IT Skills Hub	All stakeholders	Linkages between industry and education providers. Broking courses in areas of indentified skills needs. Creating awareness of ICT careers with secondary students			
Canada	Expert Panel on Skills	Stepping Up: Skills and Opportunities in the Knowledge Economy	Government			Development of standard skill definitions and measurement tools	Expand model of temporary workers from software to other sectors
			Educational institutions	Review apprenticeship programmes with industry partners	Ensure current teachers have up-to-date skills	Measure the acquisition of essential skills	Facilitate hiring of foreign nationals to faculty positions

					Skills		Other policies
Country	Body	Report/Programme	Target	IT professional	Basic IT	General	Immigration
Canada			Industry				Involve industry sector councils in implementation of new approach to selection and recruitment of foreign workers
European Union	European Commission	eEurope 2000: An Information Society for All	Government		European diploma for basic IT skills		
			Educational institutions		Connecting schools, incentives for teachers to use IT	Adapt school curricula to new ways of learning using ICTs	
			Industry	Accelerate development of e- commerce	Promote IT training		
Greece	Government	Operational Programme Information Society		Close the "skills gap" combining advanced ICT skills training and "on-the-job" training for 10,000 persons (2002-2002)	Certification of qualifications for 40,000 people in basic IT skills (2001-2002), focusing on unemployed		
Hungary	Government	"Sulinet" (Schoolnet) Programme			Providing primary and secondary schools with Internet access and making IT an important feature of teacher training		

					Skills		Other policies
Country	Body	Report/Programme	Target	IT professional	Basic IT	General	Immigration
Ireland	Expert Group on Future Skills Needs	Report on e-Business Skills	Government	Work with educational institutions to develop e-Business programmes			
			Educational institutions	Promote e-Business degrees	Update skills of business school faculty		
					Promote a second level ICT skills common standard		
			Industry				
	Expert Group on Future Skills Needs	Second Report	Government	Monitor recommendations of First Report (1998)		Use of ICTs to promote job opportunities in Ireland to non-residents	
			Educational institutions	Increase numbers on Accelerated Technician Programmes in computer science	Awareness campaigns		
			Industry	Support to train workers		More flexible working arrangements and non-pay incentives	
Norway	Ministry of Education, Research and Church Affairs	ICT in Norwegian Education: Plan for 2000-2003	Government and educational institutions	Report has been commissioned on the need for ICT competencies in the years to come	Funding of the "Seniornett" programme to provide older people with opportunities to develop ICT skills		

					Skills			
Country	Body	Report/Programme	Target	IT professional	Basic IT	General	Immigration	
Norway	Government		All stakeholders		Within the "Competence Reform" framework (for Lifelong Learning) , a project will be established on "ICT for Everybody"		Revise regulations to simplify the recruitment of skilled workers from countries outside the EEA area.	
Spain	Ministry of Labour and Social Affairs		Government and industry associations	Training programmes for IT workers				
	Ministry of Science and Technology	FORINTEL		Continuing education courses for ICT sector workers	Encourage acquisition of basic IT skills by all citizens, focusing on disadvantaged groups (handicapped, immigrants, long-term unemployed)			
Sweden	Government	Bill 1999/2000:86 (in Ministry of Industry, Employment & Communic., 2000)	Government		Analysis of women's use of IT			

					Skills		Other policies
Country	Body	Report/Programme	Target	IT professional	Basic IT	General	Immigration
Sweden			Educational institutions	Royal Institute of Technology to launch an "IT University", development of a competence centre for Internet technology	Continue special IT Programme for schools (ITiS)		
			Industry		IT competence enhancement programme for small firms		
United Kingdom	National Skills Task Force	Final Report	Government	Skill dialogues with industry		Information on labour markets and skill needs	Examine whether specific ICT occupations should be included in "shortage occupation list"
			Educational institutions	Collaboration with industry (apprenticeships)		Improve foundation learning system	
			Industry	NTOs should review occupational framework			
				Campaign to create a more positive image of IT career prospects			
				Small Firms Training Loans			
			Individuals	Career Development Loans		Individual Learning Accounts (ILAs)	

					Skills		Other policies
Country	Body	Report/Programme	Target	IT professional	Basic IT	General	Immigration
United States	National Research Council	Building a Workforce for the Information Economy	Government	Collect better data on IT workforce; enhance the attractiveness of Government as an IT employer	Incentives for firms to provide training (tax credits, subsides loans, direct grants)		Increase portability of H-1B visas, streamline green- card process
			Educational institutions	Better align educational programmes with industry needs	Promote IT fluency in primary and secondary schools	Improve secondary mathematics education	
				Stronger links with professional societies	Promote formal IT education for all majors		
			Industry	Improve recruitment practices	Promote training		
				Stronger links with educational institutions			
				Promote interest in IT careers			
			Individuals	Seek internships with IT firms	Take advantage of training opportunities offered by employers and educational instit.		

					Skills		Other policies
Country	Body	Report/Programme	Target	IT professional	Basic IT	General	Immigration
United States	21st Century Workforce Commission	A Nation of Opportunity	Government		Implement IT skills training tax credit for firms		Facilitate transition of students applying for H-1B visas; raise employer fees for visa petitions (which are then used for education and training programmes)
			Educational institutions	Making IT curriculum more relevant to industry needs	Offer teachers work experience opportunities within IT firms		
			Industry	Partnerships with teaching institutions			

Source: OECD based on sources cited and replies to Information Technology Outlook 2002 policy questionnaire.

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